

Annual Land Use Code Risk Rating

LUC Description	Risk	Notes
ABATTOIR	High	Known Risk
ABORIGINAL COMMUNITY	Low	If Trade Waste is present then default to high
ADD SERVICE IND	High	Unknown practice
ADD SERVICE NON RES	High	Unknown practice
ADD SERVICE RES	Low	If Trade Waste is present then default to high
AGED HOME	High	Unknown practice
AGED UNIT	Low	If Trade Waste is present then default to high
BORE SITE	High	Known Risk
AGRICULTURAL COLLEGE	High	Known Risk
AIRPORT	High	Known Risk
AMBULANCE DEPOT	Low	If Trade Waste is present then default to high
AMENITIES	Low	If Trade Waste is present then default to high
ANIMAL POUND	High	Known Risk
APARTMENT HOUSE	Low	If Trade Waste is present then default to high
APIARY	Low	If Trade Waste is present then default to high
ARCHBISHOP RES	Low	If Trade Waste is present then default to high
ARMY ESTABLISHMENT	High	Known Risk
ART CENTRE	High	Unknown practice
ART GALLERY	Low	If Trade Waste is present then default to high
AUCTION ROOMS	Low	If Trade Waste is present then default to high
BADMINTON COURTS	Low	If Trade Waste is present then default to high
BAKERY	High	Known Risk
BAKERY, RESIDENCE	High	Known Risk
BALLROOM	Low	If Trade Waste is present then default to high
BANK	Low	If Trade Waste is present then default to high
BANK, RES	Low	If Trade Waste is present then default to high
BASKETBALL CRTS	Low	If Trade Waste is present then default to high
BATTERY	High	Known Risk
BAUXITE REFINERY	High	Known Risk
BEACH FACILITIES	Low	If Trade Waste is present then default to high
BED AND BREAKFAST	Low	If Trade Waste is present then default to high
BENEVOLENT HOME	High	Known Risk

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BILLIARD SALOON	Low	If Trade Waste is present then default to high
BIN	High	Unknown practice
BIRD ZOO	High	Known Risk
BOARDING HOUSE	Low	If Trade Waste is present then default to high
BOAT SHED	High	Known Risk
BOWLING ALLEY	Low	If Trade Waste is present then default to high
BOWLING CLUB	Low	If Trade Waste is present then default to high
BREWERY	High	Known Risk
BRICK WORKS	High	Known Risk
BRIDGE	High	Known Risk
BUSINESS COLLEGE	Low	If Trade Waste is present then default to high
BUSINESS, RESIDENCE	Low	If Trade Waste is present then default to high
CAFE	High	Known Risk
CAMEL FARM	High	Known Risk
CAMP	High	Known Risk
CAMPING GROUND	High	Known Risk
CAR BAY	Low	If Trade Waste is present then default to high
CAR PARK	Low	If Trade Waste is present then default to high
CAR PORT	Low	If Trade Waste is present then default to high
CAR WASH	High	Known Risk
CARAVAN	High	Known Risk
CARAVAN PARK	High	Known Risk
CARETAKER QUARTERS	Low	If Trade Waste is present then default to high
CASINO	High	Unknown practice
CATHEDRAL	Low	If Trade Waste is present then default to high
CATTERY	High	Known Risk
CBH KWINANA	High	Known Risk
CEMENT WORKS	High	Known Risk
CEMETERY	High	Known Risk
CENTRE	High	Known Risk
CHANGE ROOMS	Low	If Trade Waste is present then default to high
CHAPEL	Low	If Trade Waste is present then default to high
CHEMICAL WORKS	High	Known Risk

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CHILD CARE	Low	If Trade Waste is present then default to high
CHURCH	Low	If Trade Waste is present then default to high
CHURCH HALL	Low	If Trade Waste is present then default to high
CHURCH, CONVENT	Low	If Trade Waste is present then default to high
CHURCH, HALL	Low	If Trade Waste is present then default to high
CHURCH, OFFICE	Low	If Trade Waste is present then default to high
CHURCH, RESIDENCE	Low	If Trade Waste is present then default to high
CINEMA	High	Known Risk
CLINIC	High	Known Risk
CLUB	High	Known Risk
COLD STORE	High	Unknown practice
COLLEGE	High	Known Risk
COMMERCIAL CENTRE	High	Known Risk
COMMERCIAL RES	High	Known Risk
COMMERCIAL/PRIVATE STANDPIPE	High	Known Risk
COMMON - RESIDENTIAL	Low	If Trade Waste is present then default to high
COMMON NON-RES	High	Known Risk
COMMUNITY STANDPIPE	High	Known Risk
CONSULATE	Low	If Trade Waste is present then default to high
CONVENT	Low	If Trade Waste is present then default to high
COURT HOUSE	Low	If Trade Waste is present then default to high
CROQUET CLUB	Low	If Trade Waste is present then default to high
DAIRY	High	Known Risk
DAIRY FARM	High	Known Risk
DAM SITE	High	Known Risk
DANCE STUDIO	Low	If Trade Waste is present then default to high
DAYCARE CENTRE	Low	If Trade Waste is present then default to high
DEANERY	Low	If Trade Waste is present then default to high
DEFAULT	High	Known Risk
DEPOT	High	Known Risk
DOG RACING TRACK	High	Known Risk
DONGA	Low	If Trade Waste is present then default to high
DRAIN	High	Known Risk

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DRAINAGE PUMP STATION	High	Known Risk
DRAINAGE RESERVE	High	Known Risk
DRAINAGE SUMP	High	Known Risk
DRINKING TAP	Low	If Trade Waste is present then default to high
DRIVE-IN THEATRE	Low	If Trade Waste is present then default to high
DRY CLEANER	High	Known Risk
DUMP POINT	High	Known Risk
DUPLEX UNIT	Low	If Trade Waste is present then default to high
EMERGENCY SERVICE	High	Known Risk
ENGINEERING WORKS	High	Known Risk
EXCHANGE	Low	If Trade Waste is present then default to high
FACTORY	High	Known Risk
FACTORY UNIT	High	Known Risk
FACTORY, QTRS	High	Known Risk
FARM	High	Known Risk
FARM, HOUSE	High	Known Risk
FARM, RESIDENCE	High	Known Risk
FAST FOOD OUTLET	High	Known Risk
FEDERAL GOVERNMENT ADMIN	Low	If Trade Waste is present then default to high
FIRE SERVICE	Medium	If Trade Waste is present then default to high
FIRE STATION	High	Known Risk
FIRE-FIGHTING STANDPIPE	High	Known Risk
FLAT	Low	If Trade Waste is present then default to high
FLATS	Low	If Trade Waste is present then default to high
FOUNDRY	High	Known Risk
FOUNTAIN	High	Known Risk
FUNERAL PARLOUR	High	Known Risk
GARAGE	High	Known Risk
GARDEN	Medium	Known Risk
GARDEN SVCE	Medium	If Trade Waste is present then default to high
GAS PLANT	High	Known Risk
GAS PRODUCTION	High	Known Risk
GOLD MINING	High	Known Risk

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GOLF COURSE	High	Known Risk
GOVERNMENT HOUSE	Low	If Trade Waste is present then default to high
GROUNDS	Medium	If Trade Waste is present then default to high
GUEST HOUSE	Low	If Trade Waste is present then default to high
HAIRDRESSER	Low	If Trade Waste is present then default to high
HALL	Low	If Trade Waste is present then default to high
HEALTH STUDIO	Low	If Trade Waste is present then default to high
HOLIDAY UNIT	Low	If Trade Waste is present then default to high
HOLIDAY UNITS	Low	If Trade Waste is present then default to high
HOME UNIT	Low	If Trade Waste is present then default to high
HOME UNITS	Low	If Trade Waste is present then default to high
HORSE RACING COURSE	High	Known Risk
HOSPITAL	High	Known Risk
HOSTEL	High	Known Risk
HOTEL	High	Known Risk
HOTEL, SHOP	High	Known Risk
HOTEL/MOTEL	High	Known Risk
HOUSE	Low	If Trade Waste is present then default to high
HOUSE, COTT	Low	If Trade Waste is present then default to high
HOUSE, FLAT	Low	If Trade Waste is present then default to high
HOUSE,BUSINESS	Low	If Trade Waste is present then default to high
HOUSE,WORKSHOP	High	Known Risk
HOUSES	Low	If Trade Waste is present then default to high
HUT	Low	If Trade Waste is present then default to high
ICE WORKS	Medium	If Trade Waste is present then default to high
INDOOR SPORTS	Low	If Trade Waste is present then default to high
INFANT HEALTH CENTRE	High	Known Risk
INSTITUTION	High	Known Risk
IRON ORE MINING	High	Known Risk
JETTY	High	Known Risk
JOINERY	Low	If Trade Waste is present then default to high
KENNELS	High	Known Risk
KENNELS, HOUSE	High	Known Risk

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KENNELS, RESIDENCE	High	Known Risk
KINDERGARTEN	Low	If Trade Waste is present then default to high
KIOSK	High	Known Risk
LGA STANDPIPE	High	Known Risk
LABORATORY	High	Known Risk
LAUNDRY	High	Known Risk
LAW COURT	Low	If Trade Waste is present then default to high
LIBRARY	Low	If Trade Waste is present then default to high
LIGHTHOUSE	Low	If Trade Waste is present then default to high
LINEYARD	Low	If Trade Waste is present then default to high
LIQUOR STORE	Low	If Trade Waste is present then default to high
LOCAL GOVERNMENT ADMIN	Low	If Trade Waste is present then default to high
MANSE	Low	If Trade Waste is present then default to high
MARINA	High	Known Risk
MARINE PARK	High	Known Risk
MARKET GARDEN	High	Known Risk
MARKET GARDEN, HOUSE	High	Known Risk
MARKET GARDEN, RESIDENCE	High	Known Risk
MARKETS	High	Known Risk
MEDIAN STRIP	Medium	If Trade Waste is present then default to high
MEDICAL CENTRE/CLINIC	High	Known Risk
MEDICAL QUARTERS	Low	If Trade Waste is present then default to high
MEDICAL SUITE	High	Known Risk
MEMORIAL	Low	If Trade Waste is present then default to high
METEOROLOGY STN	Low	If Trade Waste is present then default to high
MILL	High	Known Risk
MINI GOLF	Low	If Trade Waste is present then default to high
MINING	High	Known Risk
MINT	High	Known Risk
MISSION	Low	If Trade Waste is present then default to high
MOBILE PHONE TOWER	Low	If Trade Waste is present then default to high
MONASTERY	Low	If Trade Waste is present then default to high
MORTUARY	High	Known Risk

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MOSQUE	Low	If Trade Waste is present then default to high
MOTEL	High	Known Risk
MOTEL UNIT	High	Known Risk
MOTOR WRECKERS	High	Known Risk
MULTIPLEX UNIT	Low	If Trade Waste is present then default to high
MUSEUM	High	Known Risk
NAVY ESTABLISHMENT	High	Known Risk
NICKEL MINING	High	Known Risk
NIGHT CLUB	High	Known Risk
NURSERY	High	Known Risk
NURSERY, HOUSE	High	Known Risk
NURSERY, RESIDENCE	High	Known Risk
NURSES QUARTERS	Low	If Trade Waste is present then default to high
NURSING HOME	High	Known Risk
OBSERVATORY	Low	If Trade Waste is present then default to high
OCEANARIUM	High	Known Risk
OFFICE	Low	If Trade Waste is present then default to high
OFFICE, CAR PARK	Low	If Trade Waste is present then default to high
OFFICE, DEPOT	High	Known Risk
OFFICE, FACTORY	High	Known Risk
OFFICE, RESIDENCE	Low	If Trade Waste is present then default to high
OFFICE, SHOP	High	Known Risk
OFFICE, SHOWROOM	High	Known Risk
OFFICE, STORE	High	If Trade Waste present default to high
OFFICE, WAREHOUSE	High	Known Risk
OFFICE, WORKS	High	Known Risk
OFFICE, WORKSHOP	High	Known Risk
OFFICE, YARD	High	Known Risk
OFFICE/BASEMENT	Low	If Trade Waste is present then default to high
OFFICE/RES BUILDING	Low	If Trade Waste is present then default to high
OFFICES	Low	If Trade Waste is present then default to high
OIL DEPOT	High	Known Risk
ORCHARD	High	Known Risk

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ORCHARD, HOUSE	High	Known Risk
ORCHARD, RESIDENCE	High	Known Risk
ORPHANAGE	High	Known Risk
PADDOCK	High	Known Risk
PADDOCKS	High	Known Risk
PANEL BEATER	High	Known Risk
PARK	Medium	If Trade Waste is present then default to high
PARK HOME	High	Known Risk
PART HOUSE	Low	If Trade Waste is present then default to high
PATIO HOUSE	Low	If Trade Waste is present then default to high
PENTHOUSE	Low	If Trade Waste is present then default to high
PETROLEUM REFINERY	High	Known Risk
PICNIC AREA	Medium	If Trade Waste is present then default to high
PIGGERY	High	Known Risk
PISTOL CLUB	Low	If Trade Waste is present then default to high
PLANT	High	Known Risk
PLAYGROUND	Medium	If Trade Waste is present then default to high
POLICE STATION	Low	If Trade Waste is present then default to high
POLICE STATION, COURT	Low	If Trade Waste is present then default to high
POLICE STATION, RES	Low	If Trade Waste is present then default to high
PORT OPERATION	High	Known Risk
POST OFFICE	Low	If Trade Waste is present then default to high
POST OFFICE, RES	Low	If Trade Waste is present then default to high
POULTRY	High	Known Risk
POWER STATION	High	If Trade Waste present default to high
PRESBYTERY	Low	If Trade Waste is present then default to high
PRE-SCHOOL	Low	If Trade Waste is present then default to high
PRIMARY SCHOOL	Low	If Trade Waste is present then default to high
PRIMARY/PRE-PRIMARY SCHOOL	Low	If Trade Waste is present then default to high
PRINTING WORKS	High	Known Risk
PRISON	High	Known Risk
PRIVATE HOSPITAL	High	Known Risk
PRIVATE NURSING HOME	High	Known Risk

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PUMP STATION	High	Known Risk
QUADRUPLEX UNIT	Low	If Trade Waste is present then default to high
QUARANTINE STATION	High	Known Risk
QUARRY	High	Known Risk
QUARTERS	Low	If Trade Waste is present then default to high
RAAF ESTABLISHMENT	High	Known Risk
RADIO STUDIO/STATION	Low	If Trade Waste is present then default to high
RADIO TRANS	Low	If Trade Waste is present then default to high
RAILWAY BARRACKS	High	Known Risk
RAILWAY STATION	Low	If Trade Waste present default to high
RAILWAYS	High	Known Risk
RECTORY	Low	If Trade Waste is present then default to high
RECYCLE PLANT	High	Known Risk
RECYCLED AND NON-POTABLE STNDPIPES	High	Known Risk
REFORMATORY	High	Known Risk
REFRIGERATION SERVICE	High	Known Risk
REFUGE HOME	High	Known Risk
RELIGIOUS PURPOSES	High	Known Risk
RESEARCH STN	High	Known Risk
RESERVE	Medium	If Trade Waste is present then default to high
RESORT	High	Known Risk
REST HOME	High	Known Risk
REST ROOMS	Low	If Trade Waste is present then default to high
RESTAURANT	High	Known Risk
RETAIL STORE	Low	If Trade Waste is present then default to high
RETIRE UNIT	Low	If Trade Waste is present then default to high
RETIREMENT UNIT	Low	If Trade Waste is present then default to high
RETIREMENT VILLAGE	High	Known Risk
RFD RADIO BS	Low	If Trade Waste is present then default to high
RIFLE RANGE	Low	If Trade Waste is present then default to high
ROAD RESERVE	Medium	If Trade Waste is present then default to high
ROAD VERGE	Medium	If Trade Waste is present then default to high

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ROOM	Low	If Trade Waste is present then default to high
ROUNDBABOUT	Medium	If Trade Waste is present then default to high
ROW HOUSE	Low	If Trade Waste is present then default to high
RUBBISH DEPOT	High	Known Risk
SALE YARD	High	Known Risk
SALON	Low	If Trade Waste is present then default to high
SALT WORKS	High	Known Risk
SANATORIUM	High	Known Risk
SCHOOL	High	Known Risk
SCHOOL FARM	High	Known Risk
SCRAP YARD	High	Known Risk
SECONDARY SCHOOL	High	Known Risk
SEMINARY	Low	If Trade Waste is present then default to high
SERVICE STATION	High	Known Risk
SEW TREAT WORKS	High	Known Risk
SEWER PUMP STATION	High	Known Risk
SHARED FIRE SERVICE	Medium	If Trade Waste is present then default to high
SHED	High	Known Risk
SHED, LAND	High	Known Risk
SHIPPING	High	Known Risk
SHIPPING WATER	High	Known Risk
SHIPYARD	High	Known Risk
SHOP	High	Known Risk
SHOP, BASEMENT	High	Known Risk
SHOP, FACTORY	High	Known Risk
SHOP, RESIDENCE	High	Known Risk
SHOP, ROOMS	High	Known Risk
SHOP, STORE	High	Known Risk
SHOP, WAREHOUSE	High	Known Risk
SHOP, WORKSHOP	High	Known Risk
SHOPPING CENTRE	High	Known Risk
SHOPS	High	Known Risk
SHORE INSTALLATION	High	Known Risk

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SHOWGROUNDS	High	Known Risk
SHOWROOM	High	Unknown practice
SHOWROOM UNIT	High	Unknown practice
SHOWROOM, FACTORY	High	Unknown practice
SHOWROOM, STORE	High	Unknown practice
SHOWROOM, WAREHOUSE	High	Unknown practice
SHOWROOM, WORKSHOP	High	Unknown practice
SHOWROOM, YARD	High	Unknown practice
SHOWROOMS	High	Unknown practice
SILO	High	Known Risk
SKATING RINK	High	Known Risk
SKI CLUB	Low	If Trade Waste is present then default to high
SKIN SHEDS	High	Known Risk
SLIPWAY	High	Known Risk
SNACKBAR	High	Known Risk
SOFT DRINKS FACTORY	High	Known Risk
SPACE TRACKING STN	Low	If Trade Waste is present then default to high
SPECIAL INDUSTRIAL	High	Known Risk
SPECIAL SCHOOL	High	Known Risk
SPEEDWAY	High	Known Risk
SPORTS COMPLEX	High	Known Risk
SPORTS GROUND	Medium	If Trade Waste is present then default to high
SQUASH CRTS	Low	If Trade Waste is present then default to high
STABLES	High	Known Risk
STABLES, HOUSE	High	Known Risk
STABLES, RESIDENCE	High	Known Risk
STATE GOVERNMENT ADMIN	Low	If Trade Waste is present then default to high
STEEL MILL	High	Known Risk
STORAGE TANK	High	Known Risk
STORAGE UNITS	High	Unknown practice
STORE	High	Known Risk
STORE UNIT	High	Unknown practice
STRATA CARAVAN BAY	High	Known Risk

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STRATA SPACE	Low	If Trade Waste is present then default to high
STRATA STORAGE UNIT	High	Unknown practice
STUDENTS RES	Low	If Trade Waste is present then default to high
STUDIO	Low	If Trade Waste is present then default to high
SUB STATION	Low	If Trade Waste is present then default to high
SUITE	Low	If Trade Waste is present then default to high
SURF CLUB	High	Unknown practice
SURGERY	High	Known Risk
SURGERY RESIDENCE	High	Known Risk
SVCE STATION, RES	High	Known Risk
SWIMMING POOL	High	Known Risk
TAB AGENCY	Low	If Trade Waste is present then default to high
TAB AGENCY, RES	Low	If Trade Waste is present then default to high
TANNERY	High	Known Risk
TAVERN	High	Known Risk
TECHNICAL COLLEGE	High	Known Risk
TEMP CAMP	High	Unknown practice
TEMPLE	Low	If Trade Waste is present then default to high
TEMPORARY SERVICE	High	Unknown practice
TENNIS COURTS	Low	If Trade Waste is present then default to high
TERRACE HOUSE	Low	If Trade Waste is present then default to high
THEATRE	High	Known Risk
THEO COLLEGE	Low	If Trade Waste is present then default to high
TIMBER MILL	High	Known Risk
TIMBER YARD	High	Known Risk
TOILETS	Low	If Trade Waste is present then default to high
TOURIST BUREAU	Low	If Trade Waste is present then default to high
TOURIST BUREAU, RES	Low	If Trade Waste is present then default to high
TOURIST CENTRE	Low	If Trade Waste is present then default to high
TOWN HOUSE	Low	If Trade Waste is present then default to high
TRACK	High	Unknown practice
TRANSPORT DEPOT	High	Unknown practice
TRICKLE IRRIGATION	Medium	Known Risk

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TRIPLEX UNIT	Low	If Trade Waste is present then default to high
TROTting TRACK	High	Unknown practice
TROUGH	High	Unknown practice
TV STUDIO	Low	If Trade Waste is present then default to high
TV TRANS STN	Low	If Trade Waste is present then default to high
UNIVERSITY	High	Known Risk
VACANT LAND (NON-RES)	High	Unknown practice
VACANT LAND (RES)	Low	If Trade Waste is present then default to high
VENDING MACHINE	Low	If Trade Waste is present then default to high
VERGE SERVICE	Medium	If Trade Waste is present then default to high
VETERINARY CLINIC	High	Known Risk
VILLA HOUSE	Low	If Trade Waste is present then default to high
VILLA HOUSES	Low	If Trade Waste is present then default to high
VINEYARD	Medium	If Trade Waste is present then default to high
VINEYARD, HOUSE	Medium	If Trade Waste is present then default to high
VINEYARD, RESIDENCE	Medium	If Trade Waste is present then default to high
WAREHOUSE	High	Unknown practice
WAREHOUSE UNIT	High	Unknown practice
WATER CORPORATION STANDPIPE	High	Known Risk
WATER PUMP STATION	High	Known Risk
WATER SLIDE	High	Unknown practice
WEIGH MACHINE	Low	If Trade Waste is present then default to high
WEIGHBRIDGE	Low	If Trade Waste is present then default to high
WELFARE CENTRE	Low	If Trade Waste is present then default to high
WHARF OPERATION	High	Known Risk
WILDLIFE PARK	High	Known Risk
WINE BAR	High	Known Risk
WOOL STORE	Low	If Trade Waste is present then default to high
WORKS	High	Unknown practice
WORKSHOP	High	Unknown practice
WORKSHOP, RESIDENCE	High	Unknown practice
YACHT CLUB	High	Known Risk
YARD	High	Unknown practice

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YOUTH CENTRE	Low	If Trade Waste is present then default to high
ZOO	High	Known Risk